



QuizMaster



User Manual

BuzzGold QuizMaster

OPERATORS' MANUAL

TEL: 0845 4680 321 Email: info@buzzgold.com

Please take a few minutes to read through these instructions to ensure the satisfactory and safe operation of the Quizmaster

The quizmaster can be assembled using any number from one to eight buzzers. These can be optionally connected to the display lightboards (as normally supplied, 4 lightboards are red and 4 are blue).

It can be used with two teams of four or from two to eight contestants.

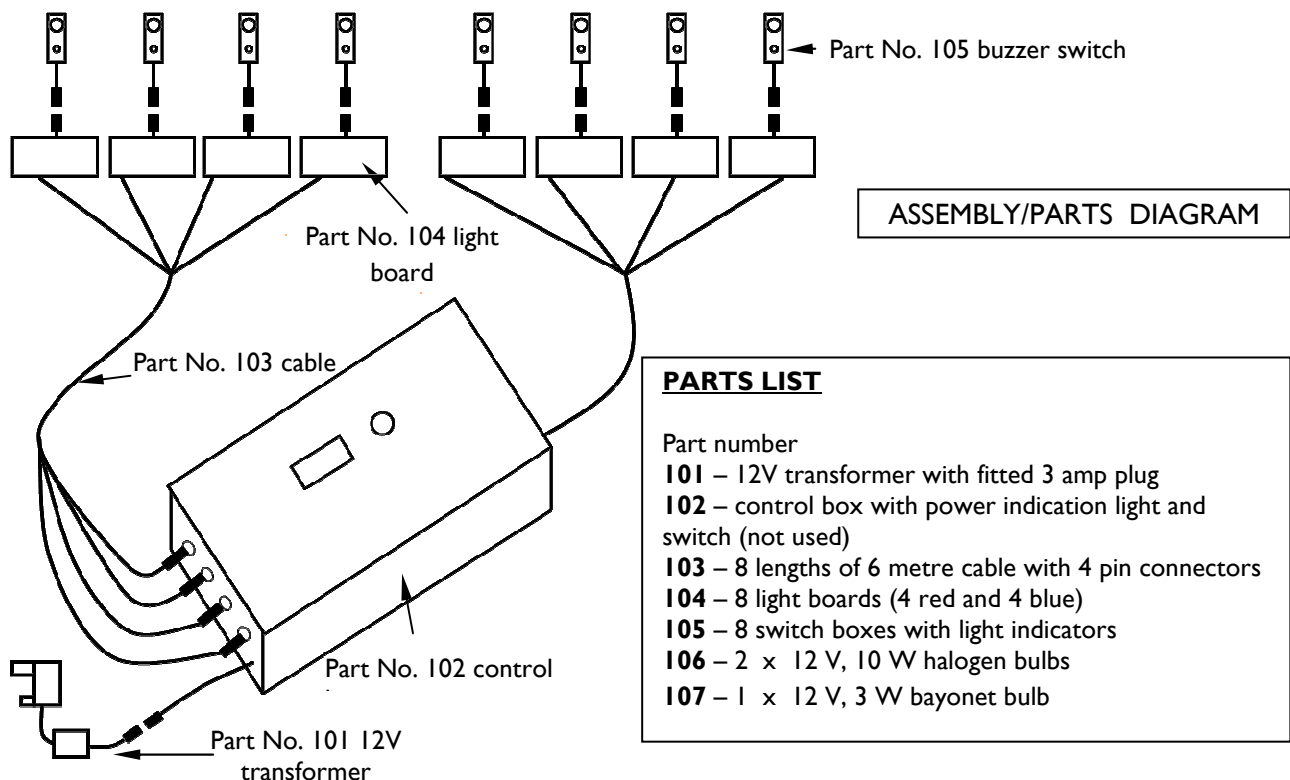
When the Quizmaster is first connected it will automatically run through a process where each contestant's light will be briefly lit. When that has finished you are ready to go.

When a contestant's buzzer is pressed, the Quizmaster makes an audible one second sound; it activates the appropriate buzzer light and lights the light board for six seconds. At the same time all other buzzers become inoperative for six seconds. After six seconds has elapsed all buzzers become fully functional again.

ASSEMBLY INSTRUCTIONS

Assemble the system before plugging in and switching on the mains.

- ◆ The light boards show up better when positioned out of direct sunlight or away from brightly lit areas
- ◆ The control box must always be placed on the floor with its lead connecting to the transformer via the two pin connector
- ◆ Use the 4 pin connector leads from the control box to the light boards and buzzer boxes. All connectors have locating lugs which have to be visually aligned for correct fitting
- ◆ Ensure that all leads are positioned safely so that people cannot trip over them.
- ◆ Please ensure that the equipment is unplugged before disassembling.



MAINTENANCE

Please return any part which is malfunctioning or damaged in any way to BuzzGold. You should use only replacement parts provided by BuzzGold.

Spare light bulbs for the light boards and the buzzer indicators are enclosed for you to replace if necessary.

HOW TO REPLACE BULBS

Before proceeding you must ensure that the equipment is disconnected from the mains power supply.

Light board bulbs – 2 x 12 V, 10W halogen bulbs (part no. 106)

These are replaced by undoing the 4 screws on the light board (part no. 104). The bulbs are of the push-in type must be inserted so that both lead wires of the bulb base make effective contact with the lamp holder terminals. Grip the bulb at its base between thumb and forefinger and pull out, taking care not to crush the bulb. Do not attempt to unscrew these push-in type fittings as this could damage the holder. Reverse this procedure to insert replacement bulb

Buzzer switch Indicator bulbs – 1 x 12 V, 3W bayonet bulb (part no. 107)

This is replaced by carefully unscrewing the outer lens cover on the push switch (part no. 105). Push down on the bulb gently and turn slightly taking care not to crush the bulb. Reverse procedure to insert replacement bulb

The fuse in the plug top must only be replaced with a 3 amp approved fuse,

WARNING

- ◆ For indoor use only.
- ◆ Position away from any moisture or extreme temperature.
- ◆ Store away from dusty, damp and dirty areas
- ◆ Do not connect to any other appliance
- ◆ Use only with the transformer provided (part no. 101)
- ◆ Only use with the parts provided – see assembly instructions below on page 3.
- ◆ If the moulded plug and lead to the transformer is damaged in anyway do not use it.
- ◆ If the transformer case is damaged do not use it.
- ◆ Handle all components carefully
- ◆ Disconnect from mains supply when not in use.
- ◆ Do not leave alone with children, adult supervision is required at all times.
- ◆ Ensure cables are routed to minimise tripping hazards and cable damage.

TROUBLE SHOOTING

Failure of contestant's light board to function or indicator switch to light	Cables not connected correctly or bulb gone
System is powerless or flicks through start up sequence during use	Connection between transformer and control box poor
No power	Check the mains supply & the plug fuse (3amp)
<i>If all else fails, contact us</i>	